

One-of-a-Kind Answers

3-12 players / Print single-sided on US Letter at 100%.

You need: pencils, 2-minute timer.

Print page 1 once for the table and page 2 for each individual or team.

- 01 Play individually with 3-6 people. With 7-12, form 3-6 pairs or trios and give each team one answer page. Pick a timer keeper who can play too.
- 02 For each round, read its four categories. Start a two-minute timer together. Everyone writes one real, ordinary object per category, with no required starting letter. Keep answers private until time ends. Blank rows are passes.
- 03 Use a different object in each of the four categories. Brands, proper names and invented objects do not count. Use an object's ordinary name, not a sentence; adding a color, size or other descriptive word does not make a different object.
- 04 When time ends, compare the first category, then the next. Answers that name the same object cancel for everyone who wrote them. Singular/plural and ordinary synonyms match: flashlight and torch cancel; red mug and mug cancel. Different objects, such as mug and bucket, do not.
- 05 A valid answer that no other player or team used earns one point. A repeated object within your own round scores zero in every row where you used it. Duplicates, invalid answers and passes score zero, with no deductions. You may reuse an object in a later round.
- 06 If fit or sameness is disputed, give a brief explanation, then every player or team votes. A simple majority decides; a tied vote makes the affected answers unscored. Do not search for answers during a round.
- 07 Play all three rounds, up to twelve points total. Most points wins; tied totals share the win. Anyone may skip a category or whole round. For an untimed game, stop writing when everyone is ready.

3-6 pairs or trios, one sheet and score per team; quiet discussion is fine. Seven people make two pairs and one trio.

Find an answer all your own

Two minutes per round. One different object per line; leave any line blank to pass.

Name or team:		POINTS
01 Everyday details		
An object with a handle		
Something usually sold in a roll		
An object with a button		
Something usually made of glass		
02 Fold, measure, close		
Something you can fold flat		
A tool used to measure length		
An object with a zipper		
Something worn on feet		
03 Open, glow, fasten, roll		
An object with a hinged lid		
Something that makes its own light		
An object used to fasten paper		
Something with at least one wheel		
TOTAL		